Plan a country walk



Use AI to find a walk that suits you, then check the details it may not know.

By the end, you'll be able to:

- give AI the details it needs to suggest a walk
- spot what AI may not know, and check it
- remember the Countryside Code

Warm-up Where's the best walk you've ever been on?

Talk about it with your group. What made it good?

1 What does AI need to know?

Tick the details that would help an AI suggest the right walk for you.

☐ Where you'll start from ☐ How far you'd like to walk

☐ Whether you can manage hills or stiles ☐ If you'll have a dog with you

☐ Whether you'd like a café or toilets on the way ☐ How you'll get there and back

Now write a clear request for a walk you'd enjoy.

2 Try it

If you have a device, try your request, or this one.

TRY THIS PROMPT

Please suggest a gentle circular walk of about 3 miles near Ludlow, with no steep hills and a café on the way. I'll have my dog with me. Please tell me what to take, and which details I should check before I go.

3 What AI may not know

Tick whether you'd need to check each one.

	Check it	Probably fine
Today's weather		
Whether a path is closed or very muddy		
Whether the café is open today		
The times of the bus back		
Roughly how long 3 miles takes to walk		

Where could you check them? Write two ideas.

4 The Countryside Code

Fill each gap with a word from the box.

gates · litter · dog · plan · paths

1. Leave _____ and property as you find them.
2. Take your _____ home.
3. Keep your _____ under control, and in sight.
4. _____ ahead, and be prepared.
5. Follow local signs, and keep to marked _____.

5 Before you set off

☐ Tell someone where you're going, and when you'll be back

☐ Charge your phone

☐ Take water, a snack and an extra layer

☐ Check the weather, and wear good shoes

Find out more: read the free step-by-step guide, with a 10-second video, at **nosebleed.si/ideas/plan-a-country-walk**

Teacher notes: Plan a country walk

Time: 45 to 60 minutes

Level: beginners; no AI experience needed

Group: any size; works well in pairs

You'll need: a copy per learner; phones or tablets with an AI chat app (optional)

Before the session

Try the prompt for somewhere near you, and swap Ludlow for a local town if you like. The Countryside Code is for England and Wales; Scotland has the Scottish Outdoor Access Code, with similar ideas.

Running order

5 min	**Warm-up.** Favourite walks.
10 min	**Part 1.** The details AI needs, then write a request.
15 min	**Parts 2 and 3.** Try a request, then what to check.
15 min	**Parts 4 and 5.** The Countryside Code and the checklist.
5 min	**Wrap-up.** AI suggests; you check.

Answers: Part 1

All six help. The more AI knows, the better its suggestion.

Answers: Part 3

Check it: the weather, path closures, the café's opening times and the bus times. AI may not know today's information.
Probably fine: 3 miles takes about an hour or a little more at a gentle pace.
Where to check: a weather forecast; the café's website; the bus company; the local council or a walking group's website.

Answers: Part 4

1. gates 2. litter 3. dog 4. Plan 5. paths

Discussion points

- AI sometimes describes paths or places that have changed, or that don't exist. Check the route on a map.
- Walking groups and local Ramblers groups are a friendly way to find walks.

Safety notes

- Tell someone your route. In an emergency, call 999 (or your local emergency number).

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